

Music plays



Welcome *Bienvenu*

Kevin Goeminne CEO - CHILI publish





SPICY talks US

Q2 – 2023

ACHERON



State of the Market & Creative Tech











All-out **PHY 5176** The community gathering for

Creative Tech professionals

22-23 NOV Brussels



Coronacoaster



Meeting or surpassing customer's expectations in terms of *practicality* & emotion

45%

would switch brand! = phygital





INSTANT

CONNECTED

ENGAGED



Online channels





Personalization and market segmentation

User generated content

Online channels



33%

of the digital spend – **Hootsuite**

🍼 Supernova

The social network that gives back.

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we donate from our advertising income to charities chosen by you.
we provide 24/7 human moderation for a kinder, more inclusive community.
we are going to change the world together for good.

How to use Superno

Brand Safety | Community Standards | Community Guidelines The Supernova Charter | Privacy | Terms & Conditions

Download Supernova today





Brick-and-mortar

shop online & offline – **McKinsey**

56%





Ad retail platforms



ZERO-PARTY	FIRST-PARTY	SECOND-PARTY	THIRD-PARTY
\bigcirc		CESS	Ç.
Consumer intentionally provides	Business collects via consumer's interaction with its	Another business's first-party data	Aggregated info strung together
Self-reported	properties	you use with formal permission	from public and non-public sources
Direct relationship, not shared		Indirect, shared	
Individual data, consented, low volume, high accuracy		ccuracy	Aggregated, consent varies, high volume, low accuracy
Product preferences	Purchase history	Fashion brand purchase data sold to a CC company	Purchases from sites across the web
★ macys	★ macys	VISA	facebook

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Personalization and market segmentation



choose brands that personalize and segment **– Forrester**



Usergenerated *content*





Online channels





Personalization and market segmentation

User generated content

Finding the right superstars to meet today's needs

81% plan to hire in 2022

IHAs see a **noticeable decrease in available talent** since last year

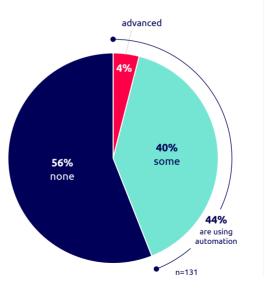
Especially for these critical positions:



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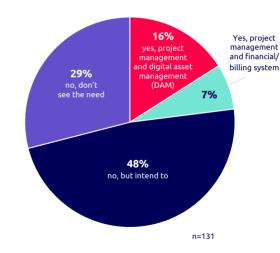
> Account Managers Content Strategists Digital Designers Graphic Designers Motion Designers UX Designers

Q: What level of automation do you employ for creative work?





Q: Have you integrated any of your marketing and creative anchor technology platforms?





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Creativity itself is not broken or irrelevant. But the creative process has not kept pace. Companies should *modernize* the process surrounding *creativity*.

Jay Pattisall – Forrester

Today, multiple iterations bottleneck the creative process









Tech + talent is the only way to *scale your output*

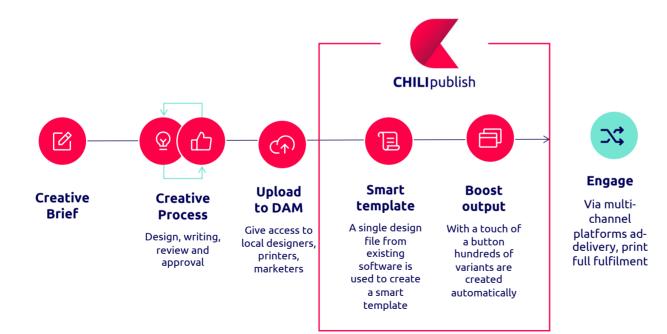
60 – 100\$ per hour



77

Creative automation is the use of technology to *boost* creativity, production, and output in graphical processes while keeping excellence center stage.

Break the creative silo to improve outcome & output



Creatives can generate enough output to deliver the phygital experience leading brands needs

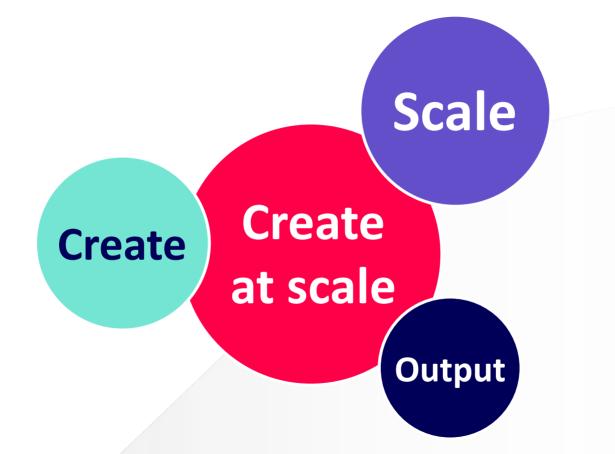






Create at scale

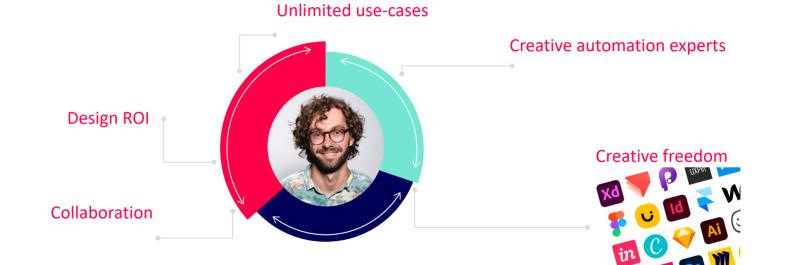






Create and boost

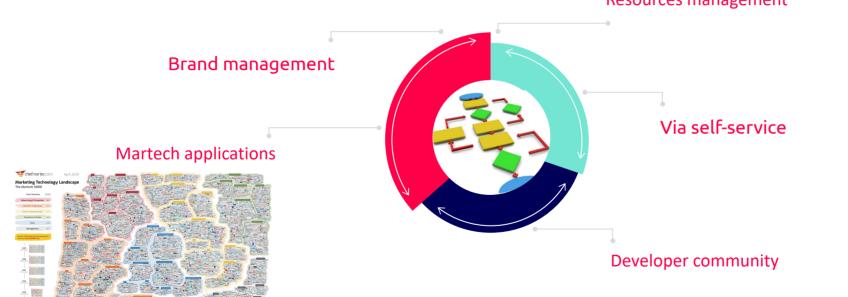






Scale and boost





Resources management

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Output and boost







Create

Design ROI
 Unlimited use cases
 Creative automation experts
 Creative freedom
 Collaboration

Scale

Brand management
 Resource management
 Developer community
 Martech applications
 Via self-service

Output

Multi-channel
 Personalization
 Engagement
 Outcome
 Unlimited output



Make more sense.



Create your impact.





Get to the *point*.

AN INCOME.



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Create at scale